				EYFS Lon	g Term Planning: FS	2				
Area	Characteristics of effective learning		Playing and exploring, Active Learning, Creating and thinking critically							
	Learning and Development	Curriculum	Autumn 1 Positive Relationships Teamwork	Autumn 2 Real life experiences  Celebrations  PSED, People and Communities, Understanding the World, Communication and Language	Spring 1 Literate  Stories  Writing, T4W, PSED, Communication and Language	Spring 2 Well being  Growing  Understanding the world, PSED	Summer 1 Summer 2  Numerate and self-belief  Expeditions  Understanding the world, People and communities, Expressive Art and Design, Communication and language			
		Driver Vehicle/Topic	Join the Team/ I am AWESOME							
		Subject Focus	PSED, all characteristics of learning							
	Personal Social and Emotional Development	Jigsaw Making relationships Self-confidence and self- awareness Managing feelings and behaviour	Being me in my world  Understands that own actions aff becomes upset or tires to comfor they have upset them.  Aware of the boundaries set and the setting.  Beginning to be able negotiate an aggression e.g. when someone have	Celebrating Difference ect other people for example t another child when they realise of the behavioural expectations in nd solve problems without	Dreams & Goals Healthy Me Relationships Changing me  Initiate conversations, attends to and takes account of what others say.  Explains own knowledge and understanding and asks appropriate questions of others  Takes steps to resolve conflict with other children  Confident to speak to others about own needs, wants, interests and opinions  Can describe self in positive terms and talk about abilities.					
	Physical Development	Moving and handling	Experiments with different ways of moving Jumps off an object and lands appropriately Negotiates space successfully when playing racing and chasing games with other children, adjusting speed or changing direction to avoid obstacles. Travels with confidence and skill around, under over and through balancing and climbing equipment. Shows increasing control over an object in pushing, patting, throwing, catching or kicking it. Uses simple tools to effect changes to materials Handles tools, objects, construction and malleable materials safely and with increasing control. Shows a preference for a dominant hand Begins to use anticlockwise movement and retrace vertical lines. Begins to form recognisable letters Uses a pencil and holds it effectively to form recognisable letters, most of which are correctly formed.							
		Health and self- care	Eats a healthy range of foodstuffs and understands need for variety in food Usually dry and clean during the day Shows some understanding that good practices with regard to exercise, eating, sleeping and hygiene can contribute to good health. Shows understanding of the need for safety when tackling new challenges and considers and manages some risks. Shows understanding of how to transport and store equipment safely Practices some appropriate safety measure without direct supervision.  Maintains attention, concentrates and sits quietly during appropriate activity. Two channelled attention- can listen and do for a short span Responds to instructions involving a two part sequence. Understands humour, e.g. nonsense rhymes, jokes							
Areas	Communication and Language	Listening and attention Understanding								
Prime A		Speaking	Able to follow a story without pictures or props Listens and responds to ideas expressed by others in conversations or discussion. Extends vocabulary, especially by grouping and naming, exploring the meaning and sounds of new words. Uses language to imagine and recreate roles and experiences in play situations Links statements and sticks to a main theme or intention Uses talk to organise, sequence and clarify thinking ideas feelings and events Introduced a storyline or narrative into their play							
	Literacy	Reading	Continues a rhyming string Hears and says initial sounds in v Can segment the sounds in simpl and knows which letters represer	e words and blend them together	Begins to read words and simple Uses vocabulary and forms of sp influenced by their experiences of Enjoys an increasing range of bo	eech that are increasingly of books	Children read and understand Use phonic knowledge to deco accurately. They also read some common	ode regular words and read them aloud		

			Links sounds to letters, naming and sounding the letters of the alphabet.		Knows that information can be retrieved from books and computers.		Demonstrate understanding when talking with other about what they have read.	
Specific Areas		Writing	Gives meaning to marks they ma Continues a rhyming string. Hears and says the initial sounds Writes own name.	ake as they draw, write and paint.	Can segment the sounds into simple words and blend them together.  Uses some clearly identifiable letters to communicate meaning representing some sounds correctly in the sequence.  Writes things such as labels, captions		Attempts to write short sentences. Links letters, naming and sounding the letters of the alphabet Begins to break the flow of speech into words Use phonic knowledge to write words in ways which match their spoken sounds. Children write some common irregular words Write simple sentences which can be read by themselves and others. Some words are spelt correctly and others are phonetically plausible.	
	Maths	Number	Recognises some numerals of personal significance Recognises numbers 1-5 Counts up to three or four objects by saying one number for each item. Counts actions or objects which cannot be moved. Uses language or 'more' and 'fewer' to compare two sets of objects. Finds total number of items in two groups by counting all of them. Says the number that is one more than a given number. Finds one more or one less from a group of up to five objects. In practical activities and discussion, beginning to use the vocabulary involved in adding and subtracting. Records using marks that they can interpret and explain.		Counts actions or objects which cannot be moved. Counts objects to 10 and beginning to count beyond 10. Counts out up to six objects from a larger group. Selects the correct numeral to represent 1-5 Counts an irregular arrangement of up to ten objects. Estimates how many objects the can see and checks by counting them Uses language or 'more' and 'fewer' to compare two sets of objects. Finds total number of items in two groups by counting all of them. Says the number that is one more than a given number. Finds one more or one less from a group of up to five objects. Records using marks that they can interpret and explain.		Counts actions or objects which cannot be moved. Counts out up to six objects from a larger group. Uses language or 'more' and 'fewer' to compare two sets of objects. Finds total number of items in two groups by counting all of them. Says the number that is one more than a given number. Finds one more or one less from a group of up to five objects. Records using marks that they can interpret and explain. Children count reliably with numbers from 1-20 Children solve problems including doubling, halving and sharing.	
		Shape space and measure	Beginning to use mathematical names for 'solid; 3D shapes and 'flat' 2D shapes, and mathematical terms to describe shapes. Selects a particular named shape. Use familiar objects and common shapes to create and recreate patterns and build models. Beginning to use everyday language related to money.		Beginning to use mathematical names for 'solid; 3D shapes and 'flat' 2D shapes, and mathematical terms to describe shapes. Orders two or three items by length or height Orders two items by weight and capacity. Orders and sequences familiar events Measures short periods of time in simple ways.		Can describe their relative position such as 'behind' or 'next to'.	
	Understanding the World	People and communities		Enjoys joining in with family customs and routines			They know that other children don't always enjoy the same things and are sensitive to this.	
		The world			Looks closely at similarities and			
		Technology	Completes a simple program on a computer Uses ICT hardware to interact with age appropriate computer software					
	Expressive Art and Design	Exploring and using media and materials	Begins to build a repertoire of songs and dances.  Explores the different sounds of instruments  Explores what happens when they mix colours.		Explores and experiments to create different textures. Understands that different media can be combined to create new effects. Manipulates materials to achieve planned effect. Constructs with a purpose in mind using a variety of resources.		Use simple tools and techniques competent and correctly. Selects appropriate resources and adapts work where necessary. Selects tools and techniques to shape, assemble and join materials that they are using. Children sing songs, make music and dance and experiment with ways of changing them.  They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	
		Being imaginative	Create simple representations of Initiates new combinations of m express and respond to feelings i Chooses particular colours to use Plays alongside other children w	ovement and gesture in order to ideas or experience	Introduces a storyline or narrative into their play		Plays cooperatively as part of a group to develop and act out a narrative Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.	
	British Values		Mutual respect, Rule of Law, Individual Liberty, Tolerance, Democracy					
	Shared Values		Compassion, Perseverance, Res				~	
	Hooks and outcomes		Chatter boxes	Toy party	Bedtime stories- pjs	Magic beans and giant footprints in the classroom	Depends on expeditions!- dinosaur, space, under the sea, jungle, desert, plains, caves, urban environments	
	Class Assemblies/Parent events		Class café	Nativity	World book day	Plant sale	Class Assemblies	
	Visits/visitors		Shop		Storyteller Library	Bug man	Space dome? Beach?	